

Diablo III Complete list of monster progression in Greater Rifts for patch 2.4.0.

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Abomination	0.27	1.75
Accursed	0.09	0.60
Accursed Hellion	0.15	1.00
Anarch	0.31	2.00
Arachnid Horror	0.23	1.50
Armaddon	0.46	3.00
Armored Destroyer	0.15	1.00
Barbed Lurker	0.26	1.70
Betrayed	0.09	0.60
Bile Crawler	0.05	0.30
Blazing Bone Warrior	0.12	0.75
Blazing Ghoul	0.03	0.20
Blazing Guardian	0.06	0.40
Blazing Swordwielder	0.08	0.50
Bloated Corpse	0.13	0.85
Bloated Malachor	0.54	3.50
Blood Clan Impaler	0.05	0.30
Blood Clan Mauler	0.19	1.25
Blood Clan Sorcerer	0.19	1.25
Blood Clan Spearman	0.05	0.30
Blood Clan Warrior	0.19	1.25
Bogan Trapper	0.38	2.50
Boggit	0.01	0.05
Bone Warrior	0.06	0.42
Brood Hatchling	0.01	0.05
Burrowing Leaper	0.08	0.55
Canine Bones	0.05	0.30
Carrion Bat	0.06	0.40
Charged Stinger	0.04	0.25
Chilling Construct	0.10	0.66
Chubby Pink Unicorn	0.31	2.00
Chubby Purple Unicorn	0.31	2.00
Colossal Golgor	0.54	3.50
Copperfang Lurker	0.15	1.00
Corpse Raiser	0.34	2.20
Corpse Worm	0.05	0.30
Corrupted Angel	0.18	1.15
Crazed Cultist	0.05	0.30
Crazed Summoner	0.12	0.75
Cuddle Bear	0.12	0.75

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Berserker	0.31	2.00
Dark Conjuror	0.12	0.75
Dark Cultist	0.05	0.30
Dark Hellion	0.15	1.00
Dark Moon Clan Impaler	0.06	0.40
Dark Moon Clan Shaman	0.23	1.50
Dark Moon Clan Warrior	0.19	1.25
Dark Skeletal Archer	0.06	0.40
Dark Skeletal Bowman	0.06	0.40
Dark Summoner	0.12	0.75
Dark Vessel	0.05	0.30
Dark Zealot	0.05	0.30
Darkmoth	0.15	1.00
Death Maiden	0.58	3.75
Deathly Haunt	0.12	0.75
Deathspitter	0.12	0.80
Decayer	0.08	0.50
Demon Raider	0.12	0.75
Demon Trooper	0.12	0.75
Demonic Hellflyer	0.15	1.00
Demonic Tremor	0.54	3.50
Deranged Cultist	0.05	0.30
Disentombed Hulk	0.62	4.00
Doom Viper	0.15	1.00
Dune Stinger	0.06	0.40
Dust Biter	0.01	0.05
Dust Eater	0.19	1.25
Dust Imp	0.04	0.25
Dust Retcher	0.18	1.20
Dust Shambler	0.08	0.50
Electric Eel	0.01	0.05
Enraged Phantom	0.12	0.75
Enslaved Nightmare	0.20	1.30
Exarch	0.15	1.00
Executioner	0.85	5.50
Exorcist	0.38	2.50
Fallen	0.02	0.15
Fallen Conjuror	0.15	1.00
Fallen Cur	0.31	2.00
Fallen Firemage	0.15	1.00
Fallen Grunt	0.02	0.15
Fallen Hellhound	0.31	2.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Fallen Hound	0.31	2.00
Fallen Lunatic	0.02	0.15
Fallen Master	0.46	3.00
Fallen Mongrel	0.31	2.00
Fallen Overlord	0.46	3.00
Fallen Overseer	0.46	3.00
Fallen Peon	0.02	0.15
Fallen Prophet	0.15	1.00
Fallen Shaman	0.15	1.00
Fallen Slavelord	0.46	3.00
Fallen Soldier	0.02	0.15
Fiery Spiderling	0.00	0.00
Flesh Gorger	0.23	1.50
Foul Conjuror	0.12	0.75
Frenzied Hellion	0.15	1.00
Frost Guardian	0.03	0.20
Frost Maggot	0.03	0.20
Frost Razor	0.06	0.40
Frostclaw Burrower	0.05	0.35
Ghastly Gravedigger	0.08	0.50
Ghastly Seraph	0.31	2.00
Ghostly Murderer	0.15	1.00
Ghoul	0.06	0.40
Glacial Colossus	0.69	4.50
Gloom Wraith	0.01	0.05
Great Horned Goliath	0.77	5.00
Grim Wraith	0.12	0.75
Grotesque	0.27	1.75
Hell Bringer	0.00	0.00
Hell Witch	0.19	1.25
Hellhide Tremor	0.54	3.50
Herald of Pestilence	0.27	1.75
Horned Charger	0.77	5.00
Horror	0.27	1.75
Hulking Phasebeast	0.31	2.00
Hungering Bones	0.02	0.15
Hungry Corpse	0.12	0.75
Hungry Torso	0.01	0.05
Ice Clan Impaler	0.06	0.40
Ice Clan Impaler 2	0.09	0.60
Ice Clan Shaman	0.15	1.00
Ice Clan Shaman 2	0.15	1.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Ice Clan Warrior	0.19	1.25
Ice Clan Warrior 2	0.19	1.25
Ice Porcupine	0.15	1.00
Icy Quillback	0.06	0.40
Imp	0.01	0.05
Inferno Zombie	0.08	0.50
Jailed Poacher	0.06	0.40
Lacuni Huntress	0.09	0.60
Lacuni Slasher	0.31	2.00
Lacuni Stalker	0.15	1.00
Lacuni Warrior	0.31	2.00
Lashing Creeper	0.15	1.00
Maggot	0.02	0.15
Maggot Brood	0.77	5.00
Malignant Thrall	0.38	2.50
Mallet Lord	0.85	5.50
Maniacal Golgor	0.54	3.50
Moon Clan Ghost	0.19	1.25
Moon Clan Impaler	0.06	0.40
Moon Clan Shaman	0.15	1.00
Moon Clan Warrior	0.19	1.25
Morlu Incinerator	0.27	1.75
Morlu Legionnaire	0.15	1.00
Murderous Fiend	0.03	0.20
Noxious Guardian	0.08	0.50
Oppressor	0.23	1.50
Pain Monger	0.31	2.00
Pink Rainbow Unicorn	0.20	1.30
Plague Carrier	0.03	0.20
Plague Nest	0.46	3.00
Plagued Vermin	0.01	0.05
Primordial Scavenger	0.46	3.00
Punisher	0.85	5.50
Purple Rainbow Unicorn	0.20	1.30
Quill Fiend	0.06	0.40
Rat Caller	0.31	2.00
Ravenous Dead	0.06	0.40
Reaper	0.05	0.35
Retching Cadaver	0.14	0.90
Returned	0.06	0.40
Returned Archer	0.06	0.40
Returned Executioner	0.19	1.25

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Returned Shieldman	0.08	0.50
Returned Summoner	0.15	1.00
Revenant Archer	0.08	0.50
Revenant Shield Guard	0.19	1.25
Revenant Soldier	0.13	0.85
Reviled	0.09	0.60
Risen	0.08	0.50
Risen Bones	0.02	0.15
Sand Dweller	0.46	3.00
Sand Wasp	0.06	0.40
Savage Beast	0.62	4.00
Savage Fiend	0.03	0.20
Scaled Magus	0.15	1.00
Scarab	0.01	0.05
Scavenger	0.05	0.30
Scorching Creeper	0.62	4.00
Scouring Charger	0.02	0.15
Scouring Lobber	0.02	0.15
Serpent Magus	0.15	1.00
Sewer Serpent	0.12	0.75
Shade Stalker	0.01	0.05
Shadow of Death	0.12	0.75
Shadow Vermin	0.01	0.05
Shock Guardian	0.05	0.30
Shock Tower	0.02	0.10
Shrieking Terror	0.15	1.00
Skeletal Archer	0.06	0.40
Skeletal Beast	0.62	4.00
Skeletal Executioner	0.19	1.25
Skeletal Raider	0.08	0.50
Skeletal Ranger	0.06	0.40
Skeletal Shieldbearer	0.08	0.50
Skeleton	0.06	0.40
Smoldering Construct	0.10	0.66
Soul Lasher	0.15	1.00
Soul Ripper	0.15	1.00
Spellwinder	0.15	1.00
Spewing Horror	0.14	0.90
Spiderling	0.01	0.05
Spine Hewer	0.19	1.25
Spine Lasher	0.01	0.05
Spitting Bones	0.02	0.15

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Stinging Swarm	0.08	0.50
Stygian Crawler	0.04	0.25
Subjugator	0.15	1.00
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Summoned Soldier	0.06	0.40
Swift Skull Cleaver	0.19	1.25
Terror Demon	0.23	1.50
Tomb Guardian	0.15	1.00
Tormented Stinger	0.04	0.25
Tortured Summoner	0.15	1.00
Toxic Lurker	0.38	2.50
Tusked Bogan	0.54	3.50
Twinkleroot	0.15	1.00
Unburied	0.46	3.00
Unholy Thrall	0.38	2.50
Vengeful Summoner	0.15	1.00
Vicious Ghoul	0.03	0.20
Vicious Hellion	0.15	1.00
Vicious Magewraith	0.31	2.00
Vicious Mangler	0.31	2.00
Vile Bat	0.05	0.30
Vile Revenant	0.12	0.75
Vile Swarm	0.15	1.00
Vile Temptress	0.19	1.25
Voracious Torso	0.01	0.05
Voracious Zombie	0.08	0.50
Warping Horror	0.31	2.00
Warscarred Footsoldier	0.15	1.00
Warscarred Ravager	0.27	1.75
Webspitter Spider	0.15	1.00
Winged Assassin	0.18	1.15
Wooly Beast	0.77	5.00
Writhing Deceiver	0.15	1.00
Zap Worm	0.01	0.05

Complete list of monster progression in Greater Rifts (grouped) for patch 2.4.0.

- [Monster set 1](#) [Primordial Scavenger, Warscarred Footsoldier, Warscarred Ravager...]
- [Monster set 2](#) [Dark Berserker, Punisher, Skeletal Beast...]
- [Monster set 3](#) [Grotesque, Hulking Phasebeast, Risen...]
- [Monster set 4](#) [Ice Clan Impaler, Ice Clan Warrior, Wooly Beast...]
- [Monster set 5](#) [Armaddon, Blood Clan Mauler, Vile Temptress...]
- [Monster set 6](#) [Hell Witch, Morlu Incinerator, Morlu Legionnaire...]
- [Monster set 7](#) [Cuddle Bear]
- [Monster set 8](#) [Cuddle Bear, Pink Rainbow Unicorn, Purple Rainbow Unicorn...]
- [Monster set 9](#) [Dark Moon Clan Warrior, Fallen Slavelord, Tusked Bogan...]
- [Monster set 10](#) [Blood Clan Sorcerer, Blood Clan Spearman, Blood Clan Warrior...]
- [Monster set 11](#) [Moon Clan Impaler, Moon Clan Warrior, Unburied...]
- [Monster set 12](#) [Colossal Golgor, Disentombed Hulk, Lacuni Huntress...]
- [Monster set 13](#) [Tormented Stinger, Toxic Lurker, Webspitter Spider...]
- [Monster set 14](#) [Disentombed Hulk, Dust Eater, Sand Dweller...]
- [Monster set 15](#) [Dark Cultist, Dark Vessel, Unholy Thrall...]
- [Monster set 16](#) [Exorcist, Rat Caller, Revenant Soldier...]
- [Monster set 17](#) [Abomination, Fallen Grunt, Fallen Overlord...]
- [Monster set 18](#) [Demon Raider, Fallen Master, Vile Revenant...]
- [Monster set 19](#) [Dust Eater, Ghastly Seraph, Ravenous Dead...]
- [Monster set 20](#) [Grotesque, Unholy Thrall, Warping Horror...]
- [Monster set 21](#) [Dark Zealot, Moon Clan Ghost, Warping Horror...]
- [Monster set 22](#) [Death Maiden, Fallen, Fallen Overseer...]
- [Monster set 23](#) [Demon Trooper, Smoldering Construct, Stygian Crawler...]
- [Monster set 24](#) [Betrayed, Darkmoth, Hellhide Tremor...]
- [Monster set 25](#) [Ghastly Seraph, Savage Beast, Vicious Magewraith...]
- [Monster set 26](#) [Blood Clan Mauler, Blood Clan Sorcerer, Electric Eel...]
- [Monster set 27](#) [Blood Clan Mauler, Morlu Incinerator, Vile Temptress...]
- [Monster set 28](#) [Blood Clan Mauler, Bogan Trapper, Horror...]
- [Monster set 29](#) [Hellhide Tremor, Plague Nest, Webspitter Spider...]
- [Monster set 30](#) [Arachnid Horror, Exorcist, Spiderling...]
- [Monster set 31](#) [Bogan Trapper, Maggot Brood, Tusked Bogan...]
- [Monster set 32](#) [Deranged Cultist, Pain Monger, Vicious Mangler...]
- [Monster set 33](#) [Hellhide Tremor, Vile Swarm, Webspitter Spider...]
- [Monster set 34](#) [Corpse Raiser, Flesh Gorgor, Malignant Thrall...]
- [Monster set 35](#) [Anarch, Demon Trooper, Exarch...]
- [Monster set 36](#) [Accursed, Dune Stinger, Fallen Peon...]
- [Monster set 37](#) [Grotesque, Hungry Corpse, Punisher...]
- [Monster set 38](#) [Death Maiden, Fallen Grunt, Horned Charger...]
- [Monster set 39](#) [Burrowing Leaper, Maniacal Golgor, Returned Executioner...]
- [Monster set 40](#) [Fallen Shaman, Quill Fiend, Subjugator...]
- [Monster set 41](#) [Anarch, Blood Clan Warrior, Morlu Incinerator...]
- [Monster set 42](#) [Death Maiden, Revenant Archer, Shadow of Death...]
- [Monster set 43](#) [Blazing Ghoul, Oppressor, Vile Temptress...]
- [Monster set 44](#) [Grim Wraith, Hulking Phasebeast, Hungry Corpse...]
- [Monster set 45](#) [Dark Cultist, Exarch, Executioner...]
- [Monster set 46](#) [Frost Razor, Lacuni Warrior, Mallet Lord...]
- [Monster set 47](#) [Blood Clan Impaler, Jailed Poacher, Soul Ripper...]
- [Monster set 48](#) [Bloated Malachor, Darkmoth, Plagued Vermin...]
- [Monster set 49](#) [Glacial Colossus, Ice Clan Warrior 2, Ice Porcupine...]
- [Monster set 50](#) [Death Maiden, Revenant Shield Guard, Swift Skull Cleaver...]
- [Monster set 51](#) [Demon Trooper, Lacuni Huntress, Savage Beast...]

Monster set 1 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Barbed Lurker	0.26	1.70
Blood Clan Sorcerer	0.19	1.25
Fallen Soldier	0.02	0.15
Oppressor	0.23	1.50
Primordial Scavenger	0.46	3.00
Revenant Soldier	0.13	0.85
Scouring Charger	0.02	0.15
Scouring Lobber	0.02	0.15
Warscarred Footsoldier	0.15	1.00
Warscarred Ravager	0.27	1.75

Monster set 2 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Berserker	0.31	2.00
Dark Hellion	0.15	1.00
Dark Skeletal Archer	0.06	0.40
Dark Summoner	0.12	0.75
Punisher	0.85	5.50
Returned Executioner	0.19	1.25
Returned Shieldman	0.08	0.50
Revenant Soldier	0.13	0.85
Savage Fiend	0.03	0.20
Skeletal Beast	0.62	4.00
Skeleton	0.06	0.40
Tomb Guardian	0.15	1.00

Monster set 3 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Ghoul	0.03	0.20
Corpse Worm	0.05	0.30
Dark Skeletal Archer	0.06	0.40
Deranged Cultist	0.05	0.30
Dust Imp	0.04	0.25
Grim Wraith	0.12	0.75

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Grotesque	0.27	1.75
Hulking Phasebeast	0.31	2.00
Quill Fiend	0.06	0.40
Risen	0.08	0.50
Skeletal Archer	0.06	0.40
Skeletal Executioner	0.19	1.25
Skeletal Shieldbearer	0.08	0.50
Skeleton	0.06	0.40
Tomb Guardian	0.15	1.00
Unburied	0.46	3.00

Monster set 4 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Frost Guardian	0.03	0.20
Frostclaw Burrower	0.05	0.35
Great Horned Goliath	0.77	5.00
Ice Clan Impaler	0.06	0.40
Ice Clan Shaman	0.15	1.00
Ice Clan Warrior	0.19	1.25
Icy Quillback	0.06	0.40
Wooly Beast	0.77	5.00

Monster set 5 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Armaddon	0.46	3.00
Blazing Guardian	0.06	0.40
Blood Clan Mauler	0.19	1.25
Corrupted Angel	0.18	1.15
Deranged Cultist	0.05	0.30
Doom Viper	0.15	1.00
Fallen Peon	0.02	0.15
Reaper	0.05	0.35
Shock Guardian	0.05	0.30
Subjugator	0.15	1.00
Vile Temptress	0.19	1.25

Monster set 6 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Bile Crawler	0.05	0.30
Demonic Hellflyer	0.15	1.00
Gloom Wraith	0.01	0.05
Hell Witch	0.19	1.25
Mallet Lord	0.85	5.50
Morlu Incinerator	0.27	1.75
Morlu Legionnaire	0.15	1.00

Monster set 7 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Cuddle Bear	0.12	0.75

Monster set 8 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Chubby Pink Unicorn	0.31	2.00
Chubby Purple Unicorn	0.31	2.00
Cuddle Bear	0.12	0.75
Pink Rainbow Unicorn	0.20	1.30
Purple Rainbow Unicorn	0.20	1.30
Twinkleroot	0.15	1.00

Monster set 9 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Bogan Trapper	0.38	2.50
Boggit	0.01	0.05
Dark Moon Clan Impaler	0.06	0.40
Dark Moon Clan Shaman	0.23	1.50
Dark Moon Clan Warrior	0.19	1.25
Fallen Hellhound	0.31	2.00
Fallen Lunatic	0.02	0.15
Fallen Slavelord	0.46	3.00
Lacuni Slasher	0.31	2.00
Lacuni Stalker	0.15	1.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Tusked Bogan	0.54	3.50

Monster set 10 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blood Clan Sorcerer	0.19	1.25
Blood Clan Spearman	0.05	0.30
Blood Clan Warrior	0.19	1.25
Colossal Golgor	0.54	3.50
Death Maiden	0.58	3.75
Fallen Soldier	0.02	0.15
Herald of Pestilence	0.27	1.75
Revenant Shield Guard	0.19	1.25
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Tormented Stinger	0.04	0.25

Monster set 11 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Carrion Bat	0.06	0.40
Dark Moon Clan Shaman	0.23	1.50
Darkmoth	0.15	1.00
Ghoul	0.06	0.40
Moon Clan Impaler	0.06	0.40
Moon Clan Shaman	0.15	1.00
Moon Clan Warrior	0.19	1.25
Skeleton	0.06	0.40
Unburied	0.46	3.00

Monster set 12 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Armored Destroyer	0.15	1.00
Colossal Golgor	0.54	3.50
Corrupted Angel	0.18	1.15
Dark Hellion	0.15	1.00
Disentombed Hulk	0.62	4.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Enslaved Nightmare	0.20	1.30
Exarch	0.15	1.00
Fiery Spiderling	0.00	0.00
Lacuni Huntress	0.09	0.60
Lacuni Stalker	0.15	1.00
Mallet Lord	0.85	5.50
Oppressor	0.23	1.50
Revenant Soldier	0.13	0.85
Scorching Creeper	0.62	4.00
Summoned Archer	0.04	0.25
Winged Assassin	0.18	1.15

Monster set 13 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Hellion	0.15	1.00
Darkmoth	0.15	1.00
Death Maiden	0.58	3.75
Moon Clan Shaman	0.15	1.00
Stinging Swarm	0.08	0.50
Stygian Crawler	0.04	0.25
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Tormented Stinger	0.04	0.25
Toxic Lurker	0.38	2.50
Webspitter Spider	0.15	1.00

Monster set 14 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Skeletal Archer	0.06	0.40
Disentombed Hulk	0.62	4.00
Dust Biter	0.01	0.05
Dust Eater	0.19	1.25
Dust Imp	0.04	0.25
Enraged Phantom	0.12	0.75
Frost Guardian	0.03	0.20
Inferno Zombie	0.08	0.50
Lacuni Stalker	0.15	1.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Murderous Fiend	0.03	0.20
Ravenous Dead	0.06	0.40
Retching Cadaver	0.14	0.90
Revenant Shield Guard	0.19	1.25
Sand Dweller	0.46	3.00
Smoldering Construct	0.10	0.66
Vicious Mangler	0.31	2.00

Monster set 15 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Berserker	0.31	2.00
Dark Cultist	0.05	0.30
Dark Hellion	0.15	1.00
Dark Summoner	0.12	0.75
Dark Vessel	0.05	0.30
Revenant Archer	0.08	0.50
Revenant Shield Guard	0.19	1.25
Revenant Soldier	0.13	0.85
Unburied	0.46	3.00
Unholy Thrall	0.38	2.50

Monster set 16 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Bone Warrior	0.12	0.75
Exorcist	0.38	2.50
Herald of Pestilence	0.27	1.75
Malignant Thrall	0.38	2.50
Plagued Vermin	0.01	0.05
Rat Caller	0.31	2.00
Revenant Archer	0.08	0.50
Revenant Soldier	0.13	0.85
Sand Dweller	0.46	3.00
Tormented Stinger	0.04	0.25

Monster set 17 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Abomination	0.27	1.75
Brood Hatchling	0.01	0.05
Copperfang Lurker	0.15	1.00
Deathly Haunt	0.12	0.75
Fallen Grunt	0.02	0.15
Fallen Mongrel	0.31	2.00
Fallen Overlord	0.46	3.00
Fallen Prophet	0.15	1.00
Noxious Guardian	0.08	0.50
Soul Lasher	0.15	1.00
Spellwinder	0.15	1.00

Monster set 18 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Swordwielder	0.08	0.50
Chilling Construct	0.10	0.66
Demon Raider	0.12	0.75
Exorcist	0.38	2.50
Fallen Master	0.46	3.00
Returned Executioner	0.19	1.25
Reviled	0.09	0.60
Skeletal Archer	0.06	0.40
Skeletal Raider	0.08	0.50
Spine Lasher	0.01	0.05
Vengeful Summoner	0.15	1.00
Vile Revenant	0.12	0.75

Monster set 19 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Deathspitter	0.12	0.80
Decayer	0.08	0.50
Dust Biter	0.01	0.05
Dust Eater	0.19	1.25
Ghastly Seraph	0.31	2.00
Ravenous Dead	0.06	0.40
Retching Cadaver	0.14	0.90
Skeletal Archer	0.06	0.40

Monster set 20 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Corpse Worm	0.05	0.30
Grotesque	0.27	1.75
Hungry Corpse	0.12	0.75
Hungry Torso	0.01	0.05
Imp	0.01	0.05
Lacuni Huntress	0.09	0.60
Ravenous Dead	0.06	0.40
Retching Cadaver	0.14	0.90
Returned	0.06	0.40
Returned Archer	0.06	0.40
Returned Executioner	0.19	1.25
Returned Shieldman	0.08	0.50
Returned Summoner	0.15	1.00
Summoned Soldier	0.06	0.40
Unholy Thrall	0.38	2.50
Warping Horror	0.31	2.00

Monster set 21 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Zealot	0.05	0.30
Enraged Phantom	0.12	0.75
Ghastly Gravedigger	0.08	0.50
Ghostly Murderer	0.15	1.00
Horned Charger	0.77	5.00
Moon Clan Ghost	0.19	1.25
Pain Monger	0.31	2.00
Shadow Vermin	0.01	0.05
Summoned Archer	0.04	0.25
Warping Horror	0.31	2.00
Winged Assassin	0.18	1.15

Monster set 22 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Carrion Bat	0.06	0.40
Death Maiden	0.58	3.75
Fallen	0.02	0.15
Fallen Hound	0.31	2.00
Fallen Lunatic	0.02	0.15
Fallen Overseer	0.46	3.00
Scarab	0.01	0.05
Skeletal Archer	0.06	0.40
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Summoned Soldier	0.06	0.40

Monster set 23 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Accursed Hellion	0.15	1.00
Dark Hellion	0.15	1.00
Decayer	0.08	0.50
Demon Trooper	0.12	0.75
Enraged Phantom	0.12	0.75
Foul Conjuror	0.12	0.75
Quill Fiend	0.06	0.40
Smoldering Construct	0.10	0.66
Spewing Horror	0.14	0.90
Stygian Crawler	0.04	0.25
Voracious Zombie	0.08	0.50

Monster set 24 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Betrayed	0.09	0.60
Bile Crawler	0.05	0.30
Canine Bones	0.05	0.30
Corpse Raiser	0.34	2.20
Corrupted Angel	0.18	1.15
Darkmoth	0.15	1.00
Death Maiden	0.58	3.75
Exarch	0.15	1.00
Exorcist	0.38	2.50

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Hellhide Tremor	0.54	3.50
Hungering Bones	0.02	0.15
Risen Bones	0.02	0.15
Skeletal Ranger	0.06	0.40
Spitting Bones	0.02	0.15
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Tormented Stinger	0.04	0.25
Vile Bat	0.05	0.30
Winged Assassin	0.18	1.15

Monster set 25 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Demon Raider	0.12	0.75
Ghastly Seraph	0.31	2.00
Herald of Pestilence	0.27	1.75
Mallet Lord	0.85	5.50
Revenant Archer	0.08	0.50
Savage Beast	0.62	4.00
Skeletal Archer	0.06	0.40
Skeleton	0.06	0.40
Tomb Guardian	0.15	1.00
Vicious Magewraith	0.31	2.00
Zap Worm	0.01	0.05

Monster set 26 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blood Clan Mauler	0.19	1.25
Blood Clan Sorcerer	0.19	1.25
Canine Bones	0.05	0.30
Corpse Raiser	0.34	2.20
Corpse Worm	0.05	0.30
Death Maiden	0.58	3.75
Electric Eel	0.01	0.05
Exarch	0.15	1.00
Grotesque	0.27	1.75

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Hell Witch	0.19	1.25
Hulking Phasebeast	0.31	2.00
Hungering Bones	0.02	0.15
Risen Bones	0.02	0.15
Sand Wasp	0.06	0.40
Scarab	0.01	0.05
Serpent Magus	0.15	1.00
Skeleton	0.06	0.40
Spitting Bones	0.02	0.15
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Terror Demon	0.23	1.50
Vile Bat	0.05	0.30
Writhing Deceiver	0.15	1.00

Monster set 27 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Barbed Lurker	0.26	1.70
Blood Clan Mauler	0.19	1.25
Corrupted Angel	0.18	1.15
Dark Berserker	0.31	2.00
Death Maiden	0.58	3.75
Dune Stinger	0.06	0.40
Gloom Wraith	0.01	0.05
Morlu Incinerator	0.27	1.75
Scouring Charger	0.02	0.15
Scouring Lobber	0.02	0.15
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Tormented Stinger	0.04	0.25
Vile Temptress	0.19	1.25

Monster set 28 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Accursed Hellion	0.15	1.00
Blood Clan Impaler	0.05	0.30
Blood Clan Mauler	0.19	1.25

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Bogan Trapper	0.38	2.50
Fallen	0.02	0.15
Fallen Shaman	0.15	1.00
Foul Conjuror	0.12	0.75
Herald of Pestilence	0.27	1.75
Horror	0.27	1.75
Lacuni Slasher	0.31	2.00
Skeletal Raider	0.08	0.50
Zap Worm	0.01	0.05

Monster set 29 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blood Clan Mauler	0.19	1.25
Brood Hatchling	0.01	0.05
Charged Stinger	0.04	0.25
Corrupted Angel	0.18	1.15
Darkmoth	0.15	1.00
Demonic Tremor	0.54	3.50
Hellhide Tremor	0.54	3.50
Herald of Pestilence	0.27	1.75
Lashing Creeper	0.15	1.00
Plague Carrier	0.03	0.20
Plague Nest	0.46	3.00
Scarab	0.01	0.05
Sewer Serpent	0.12	0.75
Shock Guardian	0.05	0.30
Webspitter Spider	0.15	1.00

Monster set 30 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Arachnid Horror	0.23	1.50
Bile Crawler	0.05	0.30
Corpse Worm	0.05	0.30
Exorcist	0.38	2.50
Lacuni Huntress	0.09	0.60
Moon Clan Impaler	0.06	0.40
Spiderling	0.01	0.05

Monster set 31 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Armored Destroyer	0.15	1.00
Bogan Trapper	0.38	2.50
Boggit	0.01	0.05
Enslaved Nightmare	0.20	1.30
Lacuni Huntress	0.09	0.60
Maggot	0.02	0.15
Maggot Brood	0.77	5.00
Mallet Lord	0.85	5.50
Moon Clan Impaler	0.06	0.40
Moon Clan Warrior	0.19	1.25
Oppressor	0.23	1.50
Shrieking Terror	0.15	1.00
Tusked Bogan	0.54	3.50
Vile Bat	0.05	0.30

Monster set 32 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Accursed	0.09	0.60
Accursed Hellion	0.15	1.00
Barbed Lurker	0.26	1.70
Blood Clan Impaler	0.05	0.30
Blood Clan Mauler	0.19	1.25
Crazed Cultist	0.05	0.30
Dark Hellion	0.15	1.00
Deranged Cultist	0.05	0.30
Foul Conjuror	0.12	0.75
Lacuni Huntress	0.09	0.60
Lacuni Warrior	0.31	2.00
Mallet Lord	0.85	5.50
Pain Monger	0.31	2.00
Savage Fiend	0.03	0.20
Shadow of Death	0.12	0.75
Vicious Mangler	0.31	2.00

Monster set 33 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blood Clan Impaler	0.05	0.30
Brood Hatchling	0.01	0.05
Darkmoth	0.15	1.00
Dune Stinger	0.06	0.40
Great Horned Goliath	0.77	5.00
Hellhide Tremor	0.54	3.50
Scarab	0.01	0.05
Stygian Crawler	0.04	0.25
Vile Swarm	0.15	1.00
Vile Temptress	0.19	1.25
Webspitter Spider	0.15	1.00
Winged Assassin	0.18	1.15

Monster set 34 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Barbed Lurker	0.26	1.70
Canine Bones	0.05	0.30
Corpse Raiser	0.34	2.20
Exarch	0.15	1.00
Executioner	0.85	5.50
Fallen	0.02	0.15
Fallen Shaman	0.15	1.00
Flesh Gorger	0.23	1.50
Hungering Bones	0.02	0.15
Maggot	0.02	0.15
Maggot Brood	0.77	5.00
Malignant Thrall	0.38	2.50
Mallet Lord	0.85	5.50
Revenant Soldier	0.13	0.85
Risen Bones	0.02	0.15
Sand Wasp	0.06	0.40
Scavenger	0.05	0.30
Spitting Bones	0.02	0.15
Vile Bat	0.05	0.30

Monster set 35 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Death Maiden	0.58	3.75
Demon Trooper	0.12	0.75
Exarch	0.15	1.00
Executioner	0.85	5.50
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Summoned Soldier	0.06	0.40
Winged Assassin	0.18	1.15

Monster set 36 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Accursed	0.09	0.60
Corpse Worm	0.05	0.30
Dune Stinger	0.06	0.40
Fallen Conjurer	0.15	1.00
Fallen Cur	0.31	2.00
Fallen Peon	0.02	0.15
Grotesque	0.27	1.75
Noxious Guardian	0.08	0.50
Reviled	0.09	0.60

Monster set 37 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Corpse Worm	0.05	0.30
Dark Hellion	0.15	1.00
Dark Summoner	0.12	0.75
Decayer	0.08	0.50
Grotesque	0.27	1.75
Hungry Corpse	0.12	0.75
Hungry Torso	0.01	0.05
Imp	0.01	0.05
Punisher	0.85	5.50
Ravenous Dead	0.06	0.40
Retching Cadaver	0.14	0.90
Returned	0.06	0.40
Returned Archer	0.06	0.40

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Returned Executioner	0.19	1.25
Returned Shieldman	0.08	0.50
Returned Summoner	0.15	1.00

Monster set 38 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Betrayed	0.09	0.60
Bone Warrior	0.06	0.42
Death Maiden	0.58	3.75
Demon Raider	0.12	0.75
Fallen Grunt	0.02	0.15
Fallen Master	0.46	3.00
Horned Charger	0.77	5.00
Moon Clan Shaman	0.15	1.00
Scavenger	0.05	0.30
Shadow of Death	0.12	0.75
Skeletal Ranger	0.06	0.40
Spiderling	0.01	0.05
Spine Hewer	0.19	1.25
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Summoned Soldier	0.06	0.40

Monster set 39 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Burrowing Leaper	0.08	0.55
Dark Hellion	0.15	1.00
Dark Skeletal Archer	0.06	0.40
Enraged Phantom	0.12	0.75
Hungry Corpse	0.12	0.75
Hungry Torso	0.01	0.05
Maniacal Golgor	0.54	3.50
Returned Executioner	0.19	1.25
Scavenger	0.05	0.30
Shock Guardian	0.05	0.30

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Skeletal Archer	0.06	0.40
Skeleton	0.06	0.40
Tomb Guardian	0.15	1.00

Monster set 40 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Brood Hatchling	0.01	0.05
Crazed Summoner	0.12	0.75
Dark Conjuror	0.12	0.75
Fallen	0.02	0.15
Fallen Firemage	0.15	1.00
Fallen Shaman	0.15	1.00
Fallen Slavelord	0.46	3.00
Frenzied Hellion	0.15	1.00
Herald of Pestilence	0.27	1.75
Quill Fiend	0.06	0.40
Skeletal Ranger	0.06	0.40
Soul Ripper	0.15	1.00
Subjugator	0.15	1.00
Unburied	0.46	3.00
Vicious Ghoul	0.03	0.20
Vicious Hellion	0.15	1.00

Monster set 41 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Armored Destroyer	0.15	1.00
Blood Clan Warrior	0.19	1.25
Canine Bones	0.05	0.30
Corpse Raiser	0.34	2.20
Demonic Hellflyer	0.15	1.00
Hungering Bones	0.02	0.15
Morlu Incinerator	0.27	1.75
Plague Carrier	0.03	0.20
Risen Bones	0.02	0.15
Sand Wasp	0.06	0.40
Shade Stalker	0.01	0.05

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Skeletal Beast	0.62	4.00
Spitting Bones	0.02	0.15
Terror Demon	0.23	1.50
Vile Bat	0.05	0.30
Winged Assassin	0.18	1.15

Monster set 42 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Death Maiden	0.58	3.75
Exorcist	0.38	2.50
Revenant Archer	0.08	0.50
Revenant Shield Guard	0.19	1.25
Revenant Soldier	0.13	0.85
Shadow of Death	0.12	0.75
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Summoned Soldier	0.06	0.40

Monster set 43 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Ghoul	0.03	0.20
Fallen Overseer	0.46	3.00
Moon Clan Impaler	0.06	0.40
Oppressor	0.23	1.50
Subjugator	0.15	1.00
Vile Temptress	0.19	1.25

Monster set 44 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Barbed Lurker	0.26	1.70
Blazing Guardian	0.06	0.40
Dark Berserker	0.31	2.00
Dark Hellion	0.15	1.00
Grim Wraith	0.12	0.75
Hulking Phasebeast	0.31	2.00

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Hungry Corpse	0.12	0.75
Hungry Torso	0.01	0.05
Inferno Zombie	0.08	0.50
Murderous Fiend	0.03	0.20
Returned Archer	0.06	0.40

Monster set 45 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Dark Cultist	0.05	0.30
Demon Trooper	0.12	0.75
Exarch	0.15	1.00
Executioner	0.85	5.50
Fallen Overseer	0.46	3.00
Herald of Pestilence	0.27	1.75
Revenant Archer	0.08	0.50
Unholy Thrall	0.38	2.50

Monster set 46 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Bone Warrior	0.06	0.42
Frost Razor	0.06	0.40
Lacuni Huntress	0.09	0.60
Lacuni Warrior	0.31	2.00
Mallet Lord	0.85	5.50
Returned Archer	0.06	0.40
Returned Executioner	0.19	1.25
Scarab	0.01	0.05
Serpent Magus	0.15	1.00
Shock Guardian	0.05	0.30
Stinging Swarm	0.08	0.50
Vile Bat	0.05	0.30
Winged Assassin	0.18	1.15

Monster set 47 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blood Clan Impaler	0.05	0.30
Boggit	0.01	0.05
Death Maiden	0.58	3.75
Decayer	0.08	0.50
Dust Biter	0.01	0.05
Dust Eater	0.19	1.25
Dust Retcher	0.18	1.20
Dust Shambler	0.08	0.50
Fallen Hound	0.31	2.00
Frost Razor	0.06	0.40
Jailed Poacher	0.06	0.40
Maggot	0.02	0.15
Morlu Incinerator	0.27	1.75
Shrieking Terror	0.15	1.00
Soul Ripper	0.15	1.00
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Tortured Summoner	0.15	1.00
Tusked Bogan	0.54	3.50

Monster set 48 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Anarch	0.31	2.00
Bloated Malachor	0.54	3.50
Darkmoth	0.15	1.00
Doom Viper	0.15	1.00
Mallet Lord	0.85	5.50
Morlu Incinerator	0.27	1.75
Plagued Vermin	0.01	0.05
Rat Caller	0.31	2.00
Serpent Magus	0.15	1.00
Shadow of Death	0.12	0.75
Spellwinder	0.15	1.00
Stinging Swarm	0.08	0.50
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00

Monster set 49 [\[Link to this section\]](#)

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Frost Maggot	0.03	0.20
Glacial Colossus	0.69	4.50
Ice Clan Impaler 2	0.09	0.60
Ice Clan Shaman 2	0.15	1.00
Ice Clan Warrior 2	0.19	1.25
Ice Porcupine	0.15	1.00

Monster set 50 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Bone Warrior	0.12	0.75
Death Maiden	0.58	3.75
Returned Shieldman	0.08	0.50
Revenant Shield Guard	0.19	1.25
Skeletal Archer	0.06	0.40
Skeletal Shieldbearer	0.08	0.50
Skeleton	0.06	0.40
Summoned Archer	0.04	0.25
Summoned Shield Guard	0.15	1.00
Swift Skull Cleaver	0.19	1.25

Monster set 51 [[Link to this section](#)]

Monster name	Progress in % (rounded)	Progress in points (650 points = 100%)
Blazing Ghoul	0.03	0.20
Blazing Guardian	0.06	0.40
Dark Skeletal Bowman	0.06	0.40
Demon Trooper	0.12	0.75
Enraged Phantom	0.12	0.75
Exarch	0.15	1.00
Fallen Overseer	0.46	3.00
Fallen Shaman	0.15	1.00
Gloom Wraith	0.01	0.05
Lacuni Huntress	0.09	0.60
Savage Beast	0.62	4.00