

### List of New Achievements in PTR Patch 2.3

- **SeasonGreaterRifts15Solo\_NoSet\_Title\_Tag** - Alone Tonight
- **SeasonGreaterRifts15Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 15 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts15Solo\_NoSet\_Criteria\_25** - Spirit of Arachyr
- **SeasonGreaterRifts20Solo\_NoSet\_Title\_Tag** - 20/20 Vision
- **SeasonGreaterRifts20Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 20 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_6** - Inna's Mantra

- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts20Solo\_NoSet\_Criteria\_25** - Sprit of Arachyr
- **SeasonGreaterRifts25Solo\_NoSet\_Title\_Tag** - Quarter Rift Crisis
- **SeasonGreaterRifts25Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 25 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker

- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts25Solo\_NoSet\_Criteria\_25** - Spirit of Arachyr
- **SeasonGreaterRifts30Solo\_NoSet\_Title\_Tag** - Under My Skin
- **SeasonGreaterRifts30Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 30 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts30Solo\_NoSet\_Criteria\_25** - Spirit of Arachyr
- **SeasonGreaterRifts35Solo\_NoSet\_Title\_Tag** - Swagger Like Us
- **SeasonGreaterRifts35Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 35 Solo without the bonuses of any of the following Class sets.

- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts35Solo\_NoSet\_Criteria\_25** - Spirit of Arachyr
- **SeasonGreaterRifts40Solo\_NoSet\_Title\_Tag** - Legendary
- **SeasonGreaterRifts40Solo\_NoSet\_Description\_Tag** - Reach Greater Rift Level 40 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_10** - Raiment of a Thousand Storms

- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_23** - Seeker of the Light
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_24** - Uliana's Stratagem
- **SeasonGreaterRifts40Solo\_NoSet\_Criteria\_25** - Spirit of Arachyr
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Title\_Tag** - The Thrill
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Description\_Tag** - Reach Greater Rift Level 40 Solo without the bonuses of any of the following Class sets.
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_20** - Unhallowed Essence

- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_23** - 2.3 Crusader Set
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_24** - 2.3 Monk Set
- **SeasonGreaterRifts40Solo\_NoSet\_Conquest\_Criteria\_25** - 2.3 Witch Doctor Set
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Title\_Tag** - Super Human
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Description\_Tag** - Reach Greater Rift Level 40 Solo without the bonuses of any of the following Class sets in Hardcore mode.
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_1** - Armor of Akkhan
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_2** - Embodiment of the Marauder
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_3** - Firebird's Finery
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_4** - Helltooth Harness
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_5** - Immortal King's Call
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_6** - Inna's Mantra
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_7** - Might of the Earth
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_8** - Monkey King's Garb
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_9** - Natalya's Vengeance
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_10** - Raiment of a Thousand Storms
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_11** - Raiment of the Jade Harvester
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_12** - Roland's Legacy
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_13** - Tal Rasha's Elements
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_14** - The Legacy of Raekor
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_15** - The Shadow's Mantle
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_16** - Thorns of the Invoker
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_17** - Vyr's Amazing Arcana
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_18** - Zunimassa's Haunt
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_19** - Delsere's Magnum Opus
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_20** - Unhallowed Essence
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_21** - Wrath of the Wastes
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_23** - 2.3 Crusader Set
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_24** - 2.3 Monk Set
- **SeasonGreaterRifts40Solo\_NoSet\_ConquestHC\_Criteria\_25** - 2.3 Witch Doctor Set
- **Season\_SK\_Challenge\_1\_Title\_Tag** - Instant Karma
- **Season\_SK\_Challenge\_1\_Description\_Tag** - Have the Skeleton King kill 15 of his own Forgotten skeletons at level 70 on Torment I difficulty or higher.
- **Season\_Butcher\_No\_Hits\_Title\_Tag** - Fire Bad!
- **Season\_Butcher\_No\_Hits\_Description\_Tag** - Kill the Butcher at level 70 without being burned by floor fires or being grabbed by Ancient Spear on Torment I difficulty or higher.

- **X1\_Maghda\_Timed\_Title\_Tag\_1** - Freaks Have More Fun
- **X1\_Maghda\_Timed\_Description\_Tag\_1** - Kill 20 Unholy Thralls during the Maghda encounter at level 70 on Torment II difficulty or higher.
- **Season\_Zoltun\_Kulle\_No\_Guardian\_Title\_Tag** - Kulle Duel
- **Season\_Zoltun\_Kulle\_No\_Guardian\_Description\_Tag** - Kill Zoltun Kulle at level 70 without killing either of his Eternal Guardians on Torment II difficulty or higher.
- **Season\_Zoltun\_Kulle\_No\_Guardian\_Criteria\_1** - Zoltun Kulle No Guardian Criteria 1
- **Season\_Belial\_No\_Meteors X1\_Title\_Tag** - Good Eye
- **Season\_Belial\_No\_Meteors X1\_Description\_Tag** - Kill Belial at level 70 without dying and without getting hit by his projectile or meteor attacks on Torment II difficulty or higher.
- **Season\_Kill\_DemonTroopers\_SiegeBreaker\_Title\_Tag** - Like Clockwork
- **Season\_Kill\_DemonTroopers\_SiegeBreaker\_Description\_Tag** - Kill 8 Demon Troopers in 3 seconds during the Siegebreaker encounter at level 70 on Torment III difficulty or higher.
- **Season\_Spiders\_No\_Damage\_Title\_Tag** - Antivenom
- **Season\_Spiders\_No\_Damage\_Description\_Tag** - Kill Cydaea at level 70 without taking damage from her Spiderlings on Torment III difficulty or higher.
- **Season\_Spiders\_No\_Damage\_Criteria\_1** - Spiders No Damage Criteria 1
- **X1\_Azmodan\_No\_Fireball\_Title\_Tag\_1** - Be Cool
- **X1\_Azmodan\_No\_Fireball\_Description\_Tag\_1** - Kill Azmodan at level 70 without getting hit by a fireball or walking over the bloody demonic ground on Torment III difficulty or higher.
- **X1\_Diablo\_Bone\_Cage\_Title\_Tag\_1** - Tension
- **X1\_Diablo\_Bone\_Cage\_Description\_Tag\_1**

- Kill Diablo at level 70 without getting hit by the Hell Spikes, Fire Nova, and Lightning Breath attacks on Torment IV difficulty or higher.

- **X1\_Rakanoth\_Timed\_Title\_Tag\_1** - Peace of Mind
- **X1\_Rakanoth\_Timed\_Description\_Tag\_1** - Kill Rakanoth at level 70 after surviving his Blade Strike attack 5 times on Torment IV difficulty or higher.
- **Season\_Adria\_No\_Hits\_Title\_Tag** - Move For Me
- **Season\_Adria\_No\_Hits\_Description\_Tag** - Kill Adria at level 70 after surviving 3 Cauldron Eruptions and not getting hit by her Blood Ball attack on Torment V difficulty or higher.
- **Season\_Malthael\_No\_Hits\_Title\_Tag** - Never Reap Alone
- **Season\_Malthael\_No\_Hits\_Description\_Tag** - Kill Malthael at level 70 without being hit by his Death Fog, Drain Soul, Skull Spiral, Soul Nova or Soul Sweep attacks on Torment V difficulty or higher.
- **X1\_Ghom\_Timed\_Title\_Tag\_1** - Ghom Appetit
- **X1\_Ghom\_Timed\_Description\_Tag\_1** - Kill Ghom at level 70 in under 30 seconds on Torment III difficulty or higher.
- **Boss\_Timed\_Criteria\_35** - Boss Timed Criteria
- **Season\_Kill\_Izual\_not\_Adds\_Title\_Tag** - Angel On My Shoulder
- **Season\_Kill\_Izual\_not\_Adds\_Description\_Tag** - Kill Izual at level 70 without killing any Oppressors or Servants of Izual on Torment IV difficulty or higher.
- **X1\_Rakanoth\_Timed\_Title\_Tag\_2** - Because I Spit Hot Fire
- **X1\_Rakanoth\_Timed\_Description\_Tag\_2** - Kill Urzael at level 70 after surviving his Burning Cannonball attack 5 times on Torment V difficulty or higher.

- **Season\_Journey** - Season Journey
- **Season\_JourneyCasual** - Casual
- **Season\_JourneyAdvanced** - Advanced
- **SeasonJourneyMainPartI\_Title\_Tag** - Chapter I
- **SeasonJourneyMainPartI\_Description\_Tag** - Complete the Chapter I objectives.
- **Level\_10\_Title\_Tag\_2** - Fearless Veteran
- **Level\_10\_Description\_Tag\_2**

- Reach level 35. If enemies are too easy, raising the difficulty will also increase the amount of experience you gain. You can raise the difficulty outside of game through the Game Settings UI.

- **SeasonJourneyMainPartII\_Title\_Tag** - Chapter II
- **SeasonJourneyMainPartII\_Description\_Tag** - Complete the Chapter II objectives.
- **Season\_JourneyPart\_I** - Objectives
- **Part\_I\_Criteria\_1** - level 35 temp
- **Level\_5\_Blacksmith\_Title\_Tag\_1** - Iron Heart
- **Level\_5\_Blacksmith\_Description\_Tag\_1** - Raise the Blacksmith to level 5. The Blacksmith crafts weapons and armors and salvages items into crafting materials for you.
- **Level\_10\_Blacksmith\_Title\_Tag\_2** - A Life with Meaning
- **Level\_10\_Blacksmith\_Description\_Tag\_1** - Raise the Blacksmith to level 10. Leveling up the Blacksmith unlocks access to higher level weapon and armor recipes.
- **Level\_12\_Blacksmith\_Title\_Tag\_1** - Forged Credentials
- **Level\_12\_Blacksmith\_Description\_Tag\_1**

- Raise the Blacksmith to level 12. You will need Death's Breath, which can found by killing Rare or Champion enemies level 61 or higher.

- **Level\_5\_Jeweler\_Title\_Tag\_1** - I Like Jewels
- **Level\_5\_Jeweler\_Description\_Tag\_1** - Raise the Jeweler to level 5. The Jeweler crafts gems and jewelry and unsockets gems for you.
- **Level\_10\_Jeweler\_Title\_Tag\_2** - Just a Hobby
- **Level\_10\_Jeweler\_Description\_Tag\_1** - Raise the Jeweler to level 10. Leveling up the Jeweler unlocks access to higher level gem recipes.
- **Level\_12\_Jeweler\_Title\_Tag\_1** - Run the Jewels
- **Level\_12\_Jeweler\_Description\_Tag\_1** - Raise the Jeweler to level 12. You will need Death's Breath, which can found by killing Rare or Champion enemies level 61 or higher.
- **Level\_5\_Mystic\_Title\_Tag\_1** - Magic Mystical Tour
- **Level\_5\_Mystic\_Description\_Tag\_1** - Raise the Mystic to level 5. The Mystic can replace one unwanted property on each item for you. The Mystic can also change the look of your items via Transmogrification.
- **Level\_10\_Mystic\_Title\_Tag\_1** - Valuable Vecin
- **Level\_10\_Mystic\_Description\_Tag\_1** - Raise the Mystic to level 10. Leveling up the Mystic enables her to enchant more item types and unlocks new Transmogrify looks.



- **Level\_12\_Mystic\_Title\_Tag\_2** - Maximum Myriam
- **Level\_12\_Mystic\_Description\_Tag\_1** - Raise the Mystic to level 12. Level 11 enables the ability to enchant Rings and level 12 enables the ability to enchant Helms and Pants.
- **Part\_I\_Criteria\_2** - bs level 5 temp
- **Part\_I\_Criteria\_3** - jeweler level 5 temp
- **Part\_I\_Criteria\_4** - mystic level 5 temp
- **Level\_10\_Title\_Tag\_3** - Hero of Sanctuary
- **Level\_10\_Description\_Tag\_3** - Reach level 60.
- **Level\_10\_Title\_Tag\_4** - Above & Beyond
- **Level\_10\_Description\_Tag\_4** - Reach level 70.
- **Part\_I\_Criteria\_5** - level 60 temp
- **Part\_I\_Criteria\_6** - bs level 10 temp
- **Part\_I\_Criteria\_7** - jeweler level 10 temp
- **Part\_I\_Criteria\_8** - mystic level 10 temp
- **SeasonJourneyMainPartII\_Title\_Tag\_1** - Chapter III
- **SeasonJourneyMainPartII\_Description\_Tag\_1** - Complete the Chapter III objectives.
- **Part\_I\_Criteria\_9** - level 70 temp
- **Part\_I\_Criteria\_10** - bs level 12 temp
- **Part\_I\_Criteria\_11** - jeweler level 12 temp
- **Part\_I\_Criteria\_12** - mystic level 12 temp
- **Item\_All\_L70\_Legendaries\_Title\_Tag\_1** - Up All Night to Get Lucky
- **Item\_All\_L70\_Legendaries\_Description\_Tag\_1** - Equip all Inventory slots with Legendary items that have a minimum required level of 70 or higher.
- **SeasonJourneyMainPartII\_Title\_Tag\_2** - Chapter IV
- **SeasonJourneyMainPartII\_Description\_Tag\_2** - Complete the Chapter IV objectives.
- **Part\_I\_Criteria\_13** - all l70 legs temp
- **SeasonGreaterRifts10Solo\_Title\_Tag** - The Great Divide
- **SeasonGreaterRifts10Solo\_Description\_Tag** - Reach Greater Rift Level 10 Solo. Greater Rift Keystones drop from Rift Guardians in Nephalem Rifts.
- **Part\_I\_Criteria\_14** - gr 10 solo temp
- **SeasonJourneyAdvancedSlayer\_Title\_Tag** - Slayer
- **SeasonJourneyAdvancedSlayer\_Description\_Tag** - Complete the Slayer objectives.
- **SeasonJourneyAdvancedSlayer\_Criteria\_1** - gr 25 solo temp
- **SeasonJourneyAdvancedChampion\_Title\_Tag** - Champion
- **SeasonJourneyAdvancedChampion\_Description\_Tag** - Complete the Champion objectives.
- **SeasonJourneyAdvancedChampion\_Criteria\_1** - gr 30 solo temp
- **SeasonJourneyAdvancedDestroyer\_Title\_Tag** - Destroyer
- **SeasonJourneyAdvancedDestroyer\_Description\_Tag** - Complete the Destroyer objectives.

- **SeasonJourneyAdvancedDestroyer\_Criteria\_1** - gr 35 solo temp
- **SeasonJourneyAdvancedConqueror\_Title\_Tag** - Conqueror
- **SeasonJourneyAdvancedConqueror\_Description\_Tag** - Complete the Conqueror objectives.
- **SeasonJourneyAdvancedConqueror\_Criteria\_1** - gr 40 solo temp
- **SeasonJourneyAdvancedGuardian\_Title\_Tag** - Guardian
- **SeasonJourneyAdvancedGuardian\_Description\_Tag** - Complete the Guardian objectives.
- **SeasonJourneyAdvancedGuardian\_Criteria\_1** - gr 50 solo temp
- **SeasonGreaterRifts25Solo\_Title\_Tag\_1** - Great Expectations
- **SeasonGreaterRifts25Solo\_Description\_Tag\_1** - Reach Greater Rift Level 25 Solo. In difficulties Normal through Torment I, there is a 50% chance for a Greater Rift Keystone to drop.
- **SeasonGreaterRifts30Solo\_Title\_Tag\_1** - They're Grrrrreat!
- **SeasonGreaterRifts30Solo\_Description\_Tag\_1** - Reach Greater Rift Level 30 Solo. The chance for a Greater Rift

Keystone to drop scales from 50% to 100% between the Torment I and Torment VI difficulties.

- **SeasonGreaterRifts35Solo\_Title\_Tag\_1** - For the Greater Good
- **SeasonGreaterRifts35Solo\_Description\_Tag\_1** - Reach Greater Rift Level 35 Solo. There is a chance for an extra Greater Rift Keystone to drop in the Torment VII through Torment X difficulties.
- **SeasonGreaterRifts40Solo\_Title\_Tag\_1** - The Longest Road
- **SeasonGreaterRifts40Solo\_Description\_Tag\_1** - Reach Greater Rift Level 40 Solo.
- **SeasonGreaterRifts50Solo\_Title\_Tag** - Take U There
- **SeasonGreaterRifts50Solo\_Description\_Tag** - Reach Greater Rift Level 50 Solo.
- **SeasonUberZKSBDieSameTime\_Title\_Tag** - Together We Are
- **SeasonUberZKSBDieSameTime\_Description\_Tag** - Kill The Savage Behemoth and The Undying One within 5 seconds of each other on Torment VI difficulty or higher.
- **SeasonUberSKMag\_Kill12Thralls\_Title\_Tag** - The Seconds
- **SeasonUberSKMag\_Kill12Thralls\_Description\_Tag**

- Kill 12 Thralls of the Witch within 5 seconds of each other during the Realm of Discord encounter on Torment VI difficulty or higher.

- **SeasonBossesUberGhomRakFastKill\_Title\_Tag** - Feed Me
- **SeasonBossesUberGhomRakFastKill\_Description\_Tag**

- Kill The Vile Executioner and The Foul Desecrator within 30 seconds of starting the Realm of Chaos encounter on Torment VI difficulty or higher.

- **BlizzCon2015\_Title\_Tag** - blizzcon2015 temp
- **BlizzCon2015\_Description\_Tag** - Be a part of BlizzCon 2015.
- **SeasonItemsClassSets1\_Criteria\_22** - Seeker of the Light
- **SeasonItemsClassSets1\_Criteria\_23** - Uliana's Stratagem

- **SeasonItemsClassSets1\_Criteria\_24** - Spirit of Arachyr
- **SeasonGreaterRifts15Solo\_1Set\_Criteria\_22** - Seeker of the Light
- **SeasonGreaterRifts15Solo\_1Set\_Criteria\_23** - Uliana's Stratagem
- **SeasonGreaterRifts15Solo\_1Set\_Criteria\_24** - Spirit of Arachyr
- **Complete4Bounties\_Title\_Tag\_1** - A New Start
- **Complete4Bounties\_Description\_Tag\_1** - Complete 5 Bounties. Open up the Waypoint Map in Adventure Mode to see what Bounties are available.
- **Complete4Bounties\_Title\_Tag\_2** - Begin Again
- **Complete4Bounties\_Description\_Tag\_2** - Complete a Nephalem Rift. Click the Nephalem Obelisk in town while in Adventure Mode to start a Nephalem Rift.
- **Complete4Bounties\_Title\_Tag\_3** - Socket to Me
- **Complete4Bounties\_Description\_Tag\_3** - Socket a gem in an item. Gems and items that are socketable do not start dropping until level 15.
- **Complete4Bounties\_Title\_Tag\_4** - Like a Boss
- **Complete4Bounties\_Description\_Tag\_4** - Slay the Butcher, Belial, Azmodan, Diablo or Malthael.
- **SeasonJourney\_ActBossesHardcomplete4Bounties\_Title\_Tag\_4** - Drop the Boss
- **SeasonJourney\_ActBossesHardcomplete4Bounties\_Description\_Tag\_4** - Slay the Butcher, Belial, Azmodan, Diablo or Malthael on Hard

difficulty or higher. Higher difficulties also increase the amount of gold and experience you gain.

- **SeasonJourney\_ActBossesMastercomplete4Bounties\_Title\_Tag\_4** - All Over the World
- **SeasonJourney\_ActBossesMastercomplete4Bounties\_Description\_Tag\_4** - Slay the Butcher, Belial, Azmodan, Diablo or Malthael on Master difficulty or higher. On Master difficulty and higher, Imperial gems can drop from enemies level 61 and above.
- **Complete4Bounties\_Title\_Tag\_5** - HARD
- **Complete4Bounties\_Description\_Tag\_5** - Complete a Nephalem Rift on Hard difficulty or higher.
- **SeasonJourney\_EquipFollower\_Title\_Tag** - Friends with Benefits
- **SeasonJourney\_EquipFollower\_Description\_Tag** - Fully equip one of your followers.
- **SeasonJourney\_CraftAnItem\_Title\_Tag** - Build Me Up Buttercup
- **SeasonJourney\_CraftAnItem\_Description\_Tag** - Craft an item at the Blacksmith.
- **SeasonJourney\_TransmogrifyAnItem\_Title\_Tag** - Change Clothes
- **SeasonJourney\_TransmogrifyAnItem\_Description\_Tag** - Transmogrify an item at the Mystic.
- **SeasonJourney\_ActBossesT1complete4Bounties\_Title\_Tag\_4** - I'm on Fire
- **SeasonJourney\_ActBossesT1complete4Bounties\_Description\_Tag\_4** - Slay the Butcher, Belial, Azmodan, Diablo or Malthael on Torment I difficulty or higher. Some legendaries and class sets can only drop in Torment I difficulty or higher.
- **SeasonJourney\_OdegKeywardenT1complete4Bounties\_Title\_Tag\_4** - Key Decisions
- **SeasonJourney\_OdegKeywardenT1complete4Bounties\_Description\_Tag\_4** - Slay Odeg the Keywarden at level 70 on Torment I difficulty or

higher. Odeg the Keywarden can be found in Act I in the Fields of Misery.

- **SeasonJourney\_SokahrKeywardenT1\_Title\_Tag\_4** - Key Wee
- **SeasonJourney\_SokahrKeywardenT1\_Description\_Tag\_4** - Slay Sokahr the Keywarden at level 70 on Torment I difficulty or higher. Sokahr the Keywarden can be found in Act II in the Dahlgur Oasis.
- **SeasonJourney\_XahRithKeywardenT1\_Title\_Tag\_4** - Keeping it Low Key

- **SeasonJourney\_XahRithKeywardenT1\_Description\_Tag\_4** - Slay Xah'Rith the Keywarden at level 70 on Torment I difficulty or higher. Xah'Rith the Keywarden can be found in Act III in Stonefort.
- **SeasonJourney\_NekaratKeywardenT1\_Title\_Tag\_4** - The Key to Success
- **SeasonJourney\_NekaratKeywardenT1\_Description\_Tag\_4** - Slay Nekarat the Keywarden at level 70 on Torment I difficulty or higher. Nekarat the Keywarden can be found in Act IV in the Gardens of Hope 2nd Tier.
- **SeasonJourney\_EnchantAnItem\_Title\_Tag** - Pendant for Enchants
- **SeasonJourney\_EnchantAnItem\_Description\_Tag** - Replace a property on an item with Enchanting at the Mystic. Enchanting is very useful for replacing an unwanted primary affix on a near-perfect item.
- **SeasonJourney\_UberSKMaghdaT1\_Title\_Tag\_4** - The Realm of Discord
- **SeasonJourney\_UberSKMaghdaT1\_Description\_Tag\_4**

- Slay The King of the Dead and The Merciless Witch at level 70 on Torment I difficulty or higher. The Infernal Machine for the Realm of Discord drops from Odeg the Keywarden in the Fields of Misery.

- **SeasonJourney\_UberSiegebreakerZKT1\_Title\_Tag\_4** - The Realm of Turmoil
- **SeasonJourney\_UberSiegebreakerZKT1\_Description\_Tag\_4** - Slay The Savage Behemoth and The Undying One at level 70 on Torment I difficulty or higher. The Infernal Machine for the Realm of Turmoil drops from Xah'Rith the Keywarden in Stonefort.
- **SeasonJourney\_UberRakanothGhomT1\_Title\_Tag\_4** - The Realm of Chaos
- **SeasonJourney\_UberRakanothGhomT1\_Description\_Tag\_4** - Slay The Vile Executioner and The Foul Desecrator at level 70 on Torment I difficulty or higher. The Infernal Machine for the Realm of Chaos drops from Sokahr the Keywarden in the Dahlgur Oasis.
- **SeasonJourney\_3Gems\_25\_Title\_Tag\_4** - Gem's the Breaks
- **SeasonJourney\_3Gems\_25\_Description\_Tag\_4** - Level three Legendary Gems to level 25. Legendary Gems unlock a secondary power at level 25.
- **SeasonJourney\_3Gems\_30\_Title\_Tag\_4** - Up and At Gem
- **SeasonJourney\_3Gems\_30\_Description\_Tag\_4** - Level three Legendary Gems to level 30.
- **SeasonJourney\_3Gems\_35\_Title\_Tag\_4** - Insane in the Gembrane
- **SeasonJourney\_3Gems\_35\_Description\_Tag\_4** - Level three Legendary Gems to level 35.
- **SeasonJourney\_3Gems\_40\_Title\_Tag\_4** - Gem of My Life
- **SeasonJourney\_3Gems\_40\_Description\_Tag\_4** - Level three Legendary Gems to level 40.
- **SeasonJourney\_3Gems\_50\_Title\_Tag\_4** - Gem Fatale
- **SeasonJourney\_3Gems\_50\_Description\_Tag\_4** - Level three Legendary Gems to level 50.
- **SeasonJourney\_UberDiablo\_T6\_Title\_Tag\_4** - You Gotta Pay the Troll Toll
- **SeasonJourney\_UberDiablo\_T6\_Description\_Tag\_4** - Slay the Soul of Evil at level 70 on Torment VI difficulty or higher. The Infernal Machine for the Realm of Fright drops from Nekarat the Keywarden in the Gardens of Hope 2nd Tier.
- **Complete4Bounties\_Title\_Tag\_6** - I Got 5 On It
- **Complete4Bounties\_Description\_Tag\_6** - Finish a level 70 Nephalem Rift on Torment VI difficulty within 5 minutes.
- **Complete4Bounties\_Title\_Tag\_7** - Five for Fighting
- **Complete4Bounties\_Description\_Tag\_7** - Finish a level 70 Nephalem Rift on Torment VII difficulty within 5 minutes.
- **Complete4Bounties\_Title\_Tag\_8** - 4AM

- **Complete4Bounties\_Description\_Tag\_8** - Finish a level 70 Nephalem Rift on Torment VIII difficulty within 4 minutes.
- **Complete4Bounties\_Title\_Tag\_9** - Three's Company
- **Complete4Bounties\_Description\_Tag\_9** - Finish a level 70 Nephalem Rift on Torment IX difficulty within 3 minutes.
- **Complete4Bounties\_Title\_Tag\_10** - 2 Fast 2 Furious
- **Complete4Bounties\_Description\_Tag\_10** - Finish a level 70 Nephalem Rift on Torment X difficulty within 2 minutes.
- **SeasonJourney\_1Conquest\_Title\_Tag\_4** - Easy
- **SeasonJourney\_1Conquest\_Description\_Tag\_4** - Complete 1 Conquest this Season.
- **SeasonJourney\_2Conquest\_Title\_Tag\_4** - All I Do is Win
- **SeasonJourney\_2Conquest\_Description\_Tag\_4** - Complete 2 Conquests this Season.
- **SeasonJourney\_3Conquest\_Title\_Tag\_4** - Flawless Victory
- **SeasonJourney\_3Conquest\_Description\_Tag\_4** - Complete 3 Conquests this Season.
- **Level\_10\_Title\_Tag\_5** - The Hardest of the Core
- **Level\_10\_Description\_Tag\_5** - Reach level 70 in Hardcore mode.
- **SeasonJourney\_Greed\_T6\_Title\_Tag\_4** - Money Ain't a Thang
- **SeasonJourney\_Greed\_T6\_Description\_Tag\_4** - Slay Greed on Torment VI difficulty or higher. Treasure Goblins outside of Nephalem Rifts will sometimes open portals to Greed's domain, The Vault.
- **Part\_I\_Criteria\_15** - complete 5 bounties temp
- **Part\_I\_Criteria\_16** - complete a nephalem rift temp
- **Part\_I\_Criteria\_17** - Socket to Me
- **Part\_I\_Criteria\_18** - slay any act boss temp
- **Part\_I\_Criteria\_19** - complete rift hard temp
- **Part\_I\_Criteria\_20** - Friends with Benefits
- **Part\_I\_Criteria\_21** - slay bosses hard temp
- **Part\_I\_Criteria\_22** - craft an item temp
- **Part\_I\_Criteria\_23** - slay boss master temp
- **Part\_I\_Criteria\_24** - transmog temp
- **Part\_I\_Criteria\_26** - slay bosses t1 temp
- **Part\_I\_Criteria\_27** - odeg temp
- **Part\_I\_Criteria\_28** - sokahr temp
- **Part\_I\_Criteria\_29** - xah'rith temp
- **Part\_I\_Criteria\_30** - nekarat temp
- **Part\_I\_Criteria\_31** - enchant temp
- **Part\_I\_Criteria\_33** - uber sk maghda temp
- **Part\_I\_Criteria\_34** - uber siegebreaker zk temp
- **Part\_I\_Criteria\_35** - uber rakanoth ghom temp
- **Part\_I\_Criteria\_36** - mystic level 5 temp

- **Part\_I\_Criteria\_37** - t6 rift 5min temp
- **Part\_I\_Criteria\_42** - uber diablo t6 temp
- **Part\_I\_Criteria\_43** - mystic level 5 temp
- **Part\_I\_Criteria\_44** - t7 rift 5min temp
- **Part\_I\_Criteria\_46** - 1 conquest temp
- **Part\_I\_Criteria\_47** - 3gems 35 temp
- **Part\_I\_Criteria\_48** - t8 4min temp
- **Part\_I\_Criteria\_50** - 2 conquest temp
- **Part\_I\_Criteria\_51** - mystic level 5 temp
- **Part\_I\_Criteria\_52** - mystic level 5 temp
- **Part\_I\_Criteria\_55** - 3 conquest temp
- **Part\_I\_Criteria\_56** - t10 rift 2min temp
- **Part\_I\_Criteria\_57** - 3gem 50 temp
- **Part\_I\_Criteria\_58** - l70 hardcore temp
- **Part\_I\_Criteria\_59** - mystic level 5 temp
- **SeasonJourney\_ImperialGem\_Title\_Tag** - The Rock
- **SeasonJourney\_ImperialGem\_Description\_Tag** - Craft a Gem of Imperial or greater quality at the Jeweler. Socketing an Emerald into your weapon increases your Critical Hit Damage, and is a big damage boost.
- **Part\_I\_Criteria\_25** - imperial gem temp
- **CraftingKanaisCubeExtractPower1\_Title\_Tag** - Level 1 Cubist
- **CraftingKanaisCubeExtractPower1\_Description\_Tag** - Extract a Legendary power using Kanai's Cube.
- **CraftingKanaisCubeExtractPower1\_Criteria\_1** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower10\_Title\_Tag** - Level 10 Cubist
- **CraftingKanaisCubeExtractPower10\_Description\_Tag** - Extract 10 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower10\_Criteria\_1** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower25\_Title\_Tag** - Level 25 Cubist
- **CraftingKanaisCubeExtractPower25\_Description\_Tag** - Extract 25 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower25\_Criteria\_1** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower50\_Title\_Tag** - Level 50 Cubist
- **CraftingKanaisCubeExtractPower50\_Description\_Tag** - Extract 50 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower50\_Criteria\_1** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower75\_Title\_Tag** - Level 100 Cubist
- **CraftingKanaisCubeExtractPower75\_Description\_Tag** - Extract 100 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower75\_Criteria\_1** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower1\_Title\_Tag\_1** - Cubed

- **CraftingKanaisCubeExtractPower1\_Description\_Tag\_1** - Extract a Legendary power using Kanai's Cube. Kanai's Cube can be found in Act III in The Ruins of Sescheron.
- **CraftingKanaisCubeExtractPower1\_Criteria\_2** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower10\_Title\_Tag\_1** - It Was a Good Day
- **CraftingKanaisCubeExtractPower10\_Description\_Tag\_1** - Extract 10 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower10\_Criteria\_2** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower25\_Title\_Tag\_1** - Check Yo Self
- **CraftingKanaisCubeExtractPower25\_Description\_Tag\_1** - Extract 25 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower25\_Criteria\_2** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower50\_Title\_Tag\_1** - You Can Do It
- **CraftingKanaisCubeExtractPower50\_Description\_Tag\_1** - Extract 50 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower50\_Criteria\_2** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower75\_Title\_Tag\_1** - Kanai's Excellent Adventure
- **CraftingKanaisCubeExtractPower75\_Description\_Tag\_1** - Extract 100 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower75\_Criteria\_2** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **CraftingKanaisCubeExtractPower75\_Title\_Tag\_2** - Cow and Cheese Connoisseur
- **CraftingKanaisCubeExtractPower75\_Description\_Tag\_2** - Extract 75 Legendary powers using Kanai's Cube.
- **CraftingKanaisCubeExtractPower75\_Criteria\_3** - Crafting\_KanaisCube\_ExtractPower\_1 Criteria 1
- **Chapter\_IV\_Criteria\_\_Kanais\_Cube** - Chapter IV Criteria - Kanai's Cube
- **Slayer\_Criteria\_\_Kanais\_Cube** - Slayer Criteria - Kanai's Cube
- **Champion\_Criteria\_\_Kanais\_Cube** - Champion Criteria - Kanai's Cube
- **Destroyer\_Criteria\_\_Kanais\_Cube** - Destroyer Criteria - Kanai's Cube
- **Conqueror\_Criteria\_\_Kanais\_Cube** - Conqueror Criteria - Kanai's Cube
- **Guardian\_Criteria\_\_Kanais\_Cube** - Guardian Criteria - Kanai's Cube

Źródło: <http://www.diablofans.com/forums/diablo-iii-general-forums/diablo-iii-general-discussion/124126-ptr-patch-2-3-new-achievements>

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